

# FS Mobile App 1.0

## High Level Findings

March 31, 2016

UXD TEAM



# ONBOARDING



- Users found the setting up process simple to understand e.g. with sports and team selection.
- They thought the **on-boarding flow** was what they expected.
- Using simple checkboxes to **select multiple sports** and teams is an easy way to personalise.
- Most of them love the idea of **'My Sports'** Collection.



- Users found notifications getting too complicated when starting the app.. They thought setting notifications was important but prefers to do at their own time. They would love to have a **'do it later'** option.
- Grouping of Notifications switches could be an option to keep things simple e.g. grouped by essential / additional.
- Some users expected to see a tick on the checkbox when making a selection.

# CONTENT DISCOVERY

(Task 1: Find scores for  
the last EPL match)

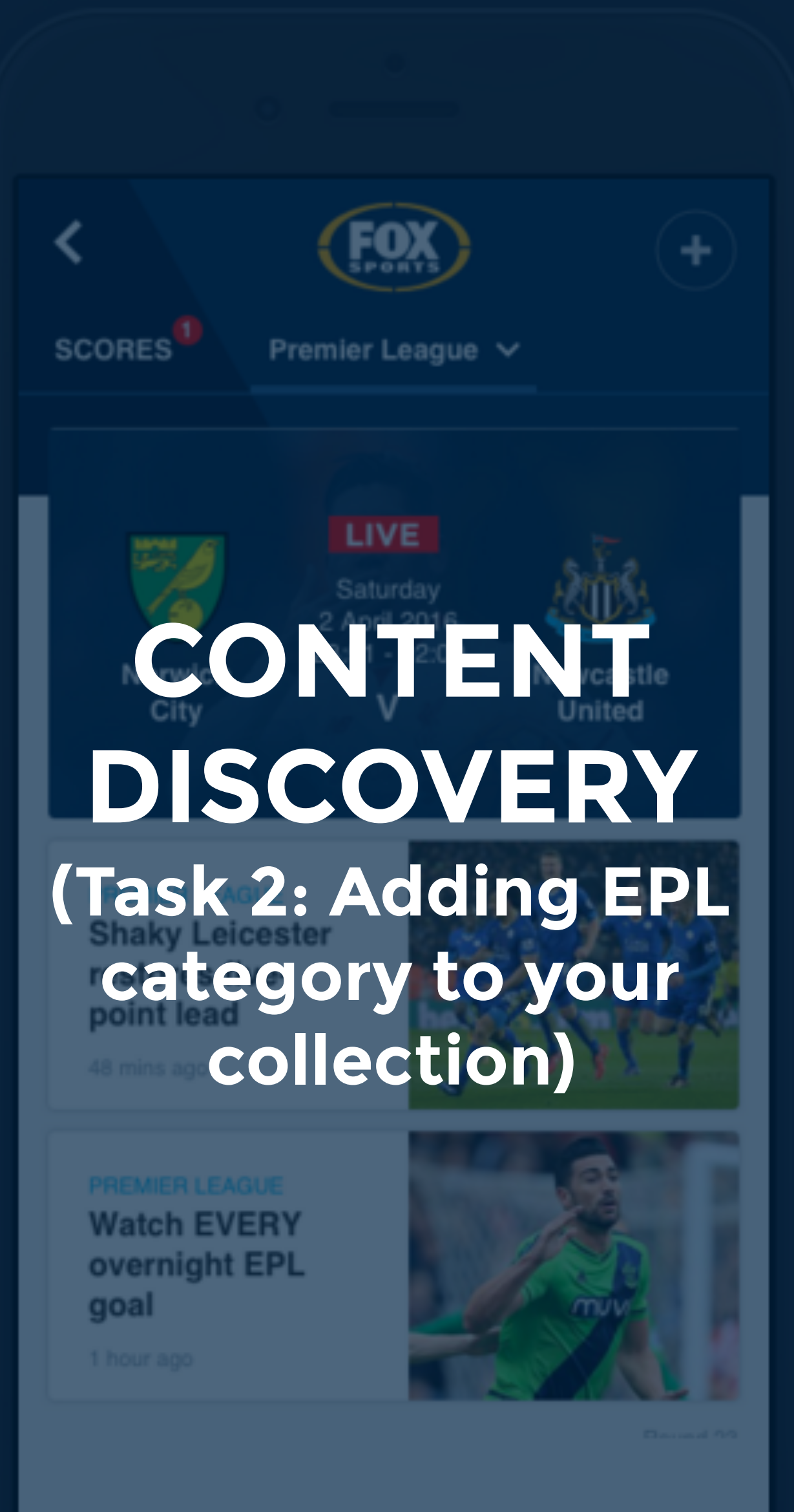


- All users **located 'Scores' easily on both the top-right and left-nav design**. It was interesting that most users first clicked on the category 'Football' when finding scores for the last EPL match.
- Some users were clicking on **the 'Premier League' title** after filtering on 'Football' for quick access to scores.
- All users **liked the calendar and quick '5' days filters** as they provided both full dates of the month and a shorter version of date selection (great for catching up recently missed scores).
- In general the design of the score centre provided an easy, simpler way to find matches. "It feels good that live results and fixtures are in the one spot".



- In scores, it wasn't clear to most users what 'All Scores' and 'All Series' meant on the filters until they clicked on it. Fanatics suggested naming it to 'Sports' or 'Choose your sports' — simpler to understand.
- Some users still wants to **see a calendar in the Category level** e.g. after filtering on 'Football'.

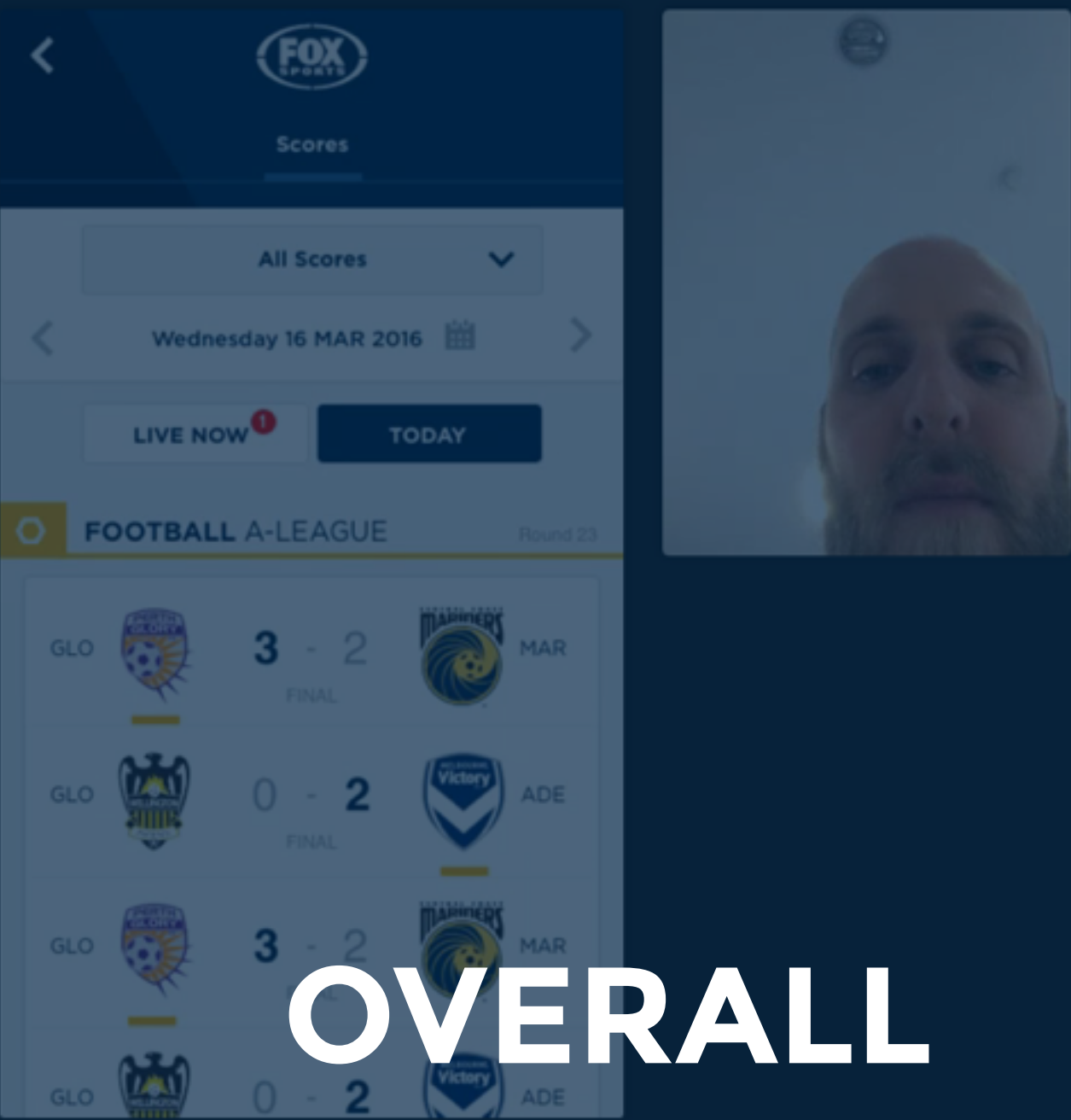




- Users found sub-category in the drop-down menu and '+' sign to add content very straightforward.
- Adding content on the new design was much easier, all users had some trouble customising their sports in the current app.
- Most users liked to **control what contents are added in their collection** and are easily accessible.
- Not surprisingly, almost all users click on the **hamburger menu** first when given this task.



- Some users suggested chevron on the top nav needs to be larger to notice its a drop-down menu.



# OVERALL DESIGN & PLACEMENTS



- Overall, all users preferred the new design. The use of cards to display contents are **much cleaner and better defined** within sections.
- Adding and discovering content in general was frictionless and facilitated learning for non-FS users.
- Most users preferred the Scores located on the left, as they know where they were and **could access other content**.
- Others preferred Scores on the left because **it's more natural for them to read from left to right**.
- The fanatics preferred Scores on the top right as they feel **it should not be part of content and be differentiated**.

## UX

- All users were able to complete the task when Scores was either on the left-nav or top-right.
- The **location of Scores had not created barriers** to completing the tasks.
- **In both designs, Scores was easily accessible and obvious**, and no frustrations were observed.
- Therefore, scores in both locations **did not erode the overall experience**.

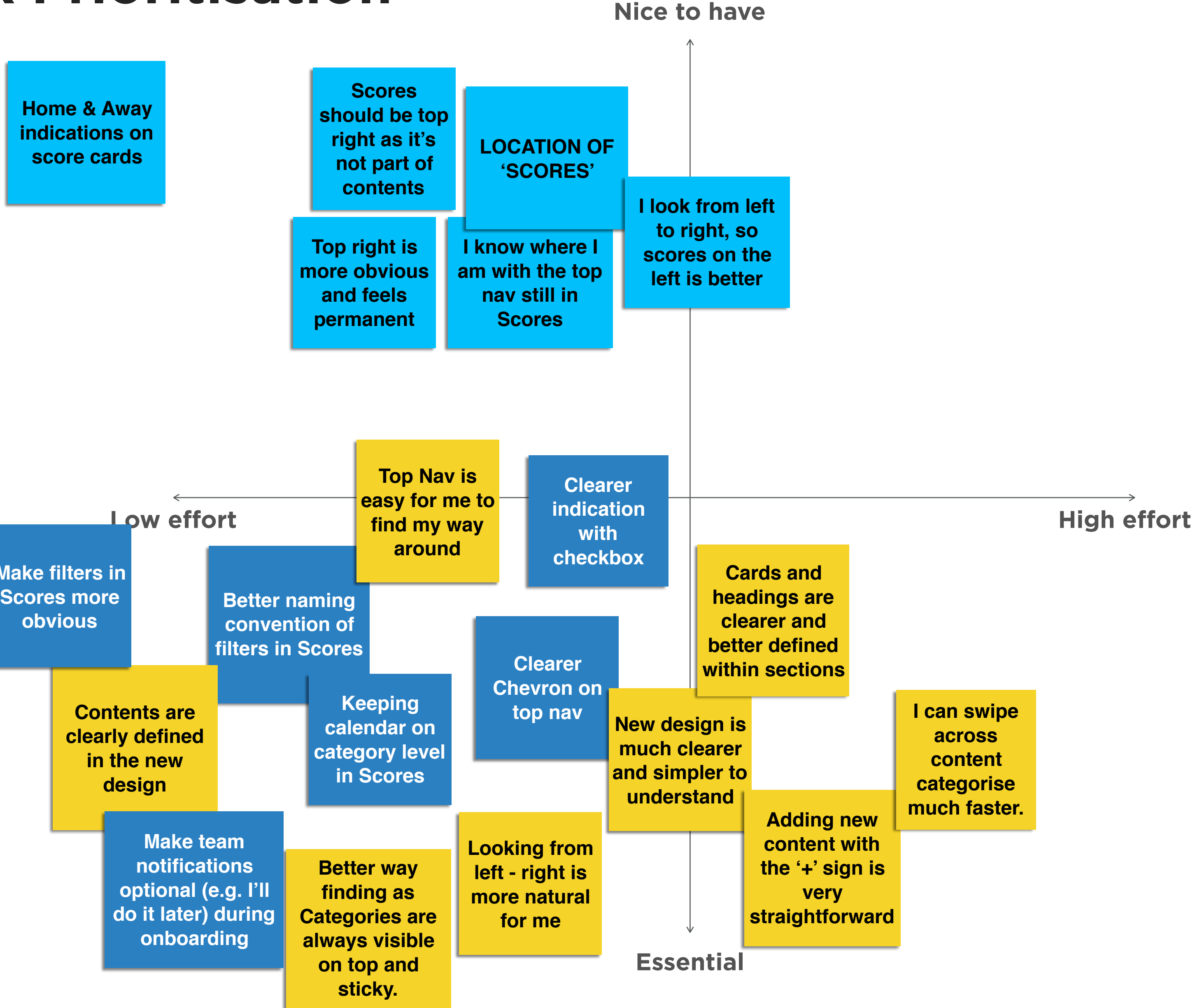
# NEXT STEPS



# Next Steps: Feedback Prioritisation

Legend:

- Must Address
- Could Address
- To Keep



## Next Steps: To Do's

- Better naming convention of filters in Scores.
- Keeping calendar and 5days filters on category level in Scores.
- Clearer indication with checkbox.
- Make team notifications optional (e.g. I'll do it later) during on-boarding.
- Clearer Chevron on top nav.





**Thank you**